## **Experiential Learning Model**

## 1. Experience

Youth engage in a hands on educational learning experience.



5. Apply



2. Share

Ask youth to describe their

observations and reactions.

learned in similar/different situations.



APPLY

REFLECT



4. Generalize

learning to real life experiences.

3. Process

Ask youth to identify themes, problems, and opportunities.



Based on the Kolb Learning Model (1975) and Bybee's Learning Cycle (1977)

## IOWA STATE UNIVERSITY Extension and Outreach